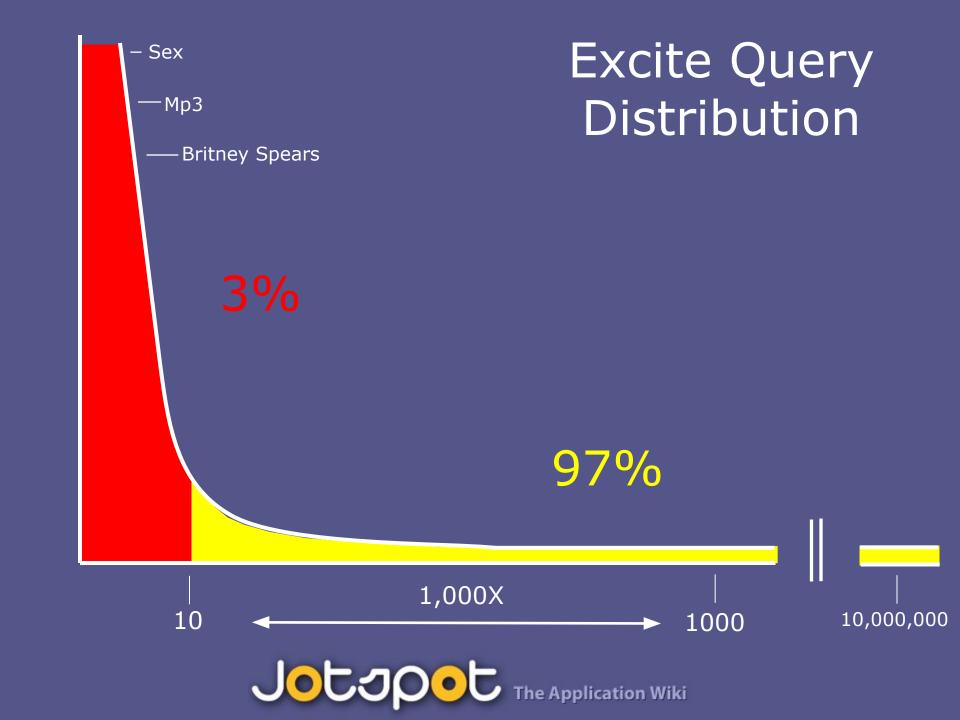
Thinking Small to Get Big

The long tail of software





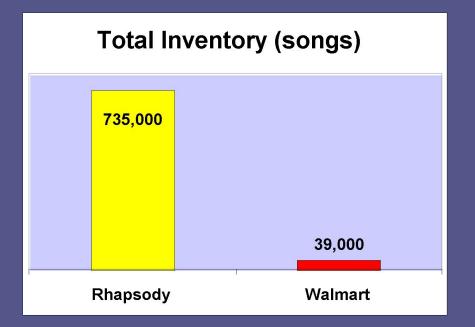
Excite didn't figure out how to make a business out of 97% of our traffic volume

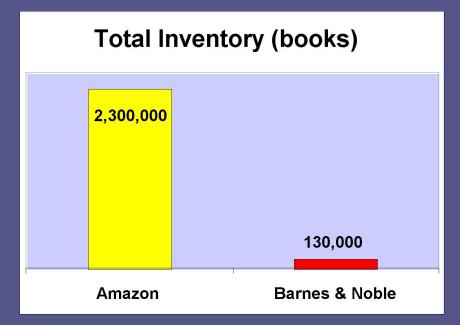


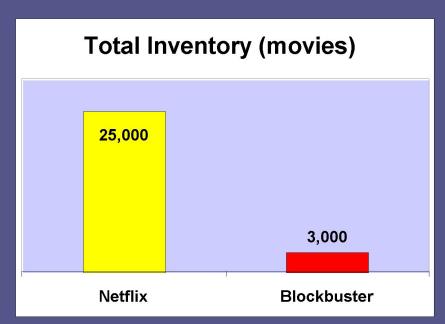
Google Did. \$50bn anyone?

An efficient marketplace for advertisers to reach SMALL audiences.

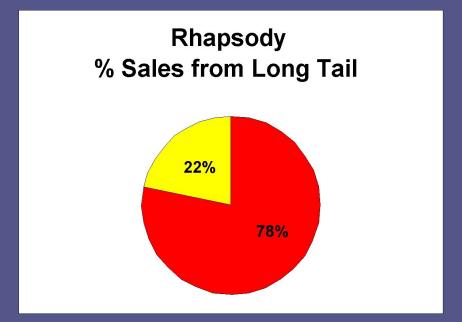




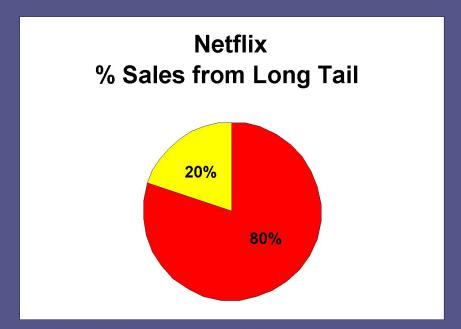














Every single iTunes song has been bought at least once



The transformative businesses are going to operate in and monetize the long tail



There's a long tail for software



In the past, the software tail has been inaccessible.

Too hard to write.

Too expensive to write.

Too brittle once deployed.

Too expensive to market and distribute.



The focus has been on dozens of markets of millions

Instead of millions of markets of dozens.



Business software in the long tail.



Software's Long Tail

<u>Head</u> <u>Tail</u>



Software's Long Tail Head

Fixed, stable feature set

Evolvable, changes with requirements



Software's Long Tail Head

- Fixed, stable feature set
- Architected

- Evolvable, changes with requirements
- Evolved



Seftware's Leng Tail Head Tail

- Fixed, stable feature set
- Architected
- Permanent

- Evolvable, changes with requirements
- Evolved
- Disposable



<u>Head</u> <u>Tail</u>

- Fixed, stable feature set
- Architected
- Permanent
- 100k-1M users

- Evolvable, changes with requirements
- Evolved
- Disposable
- 1-1000 users



<u>Head</u> <u>Tail</u>

- Fixed, stable feature set
- Architected
- Permanent
- 100k-1M users
- Big pieces

- Evolvable, changes with requirements
- Evolved
- Disposable
- 1-1000 users
- Small pieces



<u>Head</u>

- Fixed, stable feature set
- Architected
- Permanent
- 100k-1M users
- Big pieces
- Monolithic

Evolvable, changes with requirements

Tail

- Evolved
- Disposable
- 1-1000 users
- Small pieces
- Loosely joined



<u>Head</u>

- Fixed, stable feature set
- Architected
- Permanent
- 100k-1M users
- Big pieces
- Monolithic
- Generic

Evolvable, changes with requirements

Tail

- Evolved
- Disposable
- 1-1000 users
- Small pieces
- Loosely joined
- Situated



<u>Head</u>

- Fixed, stable feature set
- Architected
- Permanent
- 100k-1M users
- Big pieces
- Monolithic
- Generic
- Lock-in

Evolvable, changes with requirements

<u>Tail</u>

- Evolved
- Disposable
- 1-1000 users
- Small pieces
- Loosely joined
- Situated
- Open



<u>Head</u> <u>Tail</u>

- Fixed, stable feature set,
 Architected, Permanent,
 100k+ users, Big pieces
- Monolithic
- Generic
- Lock-in
- Most users not builders

- Changes with requirements, Evolved, Disposable, 1-1000 users, Small pieces
- Loosely joined
- Situated
- Open
- Most users are builders



<u>Head</u> <u>Tail</u>

- Fixed, stable feature set,
 Architected, Permanent,
 100k+ users, Big pieces
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- Most users not builders
- Low-level tools

- Changes with requirements, Evolved, Disposable, 1-1000 users, Small pieces
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<u>Head</u>

<u>Tail</u>

- Fixed, stable feature set,
 Architected, Permanent, 100k+
 users, Big pieces
- Monolithic
- Generic
- Lock-in
- Most users not builders
- Low-level tools
- Complex, feature bloat

- Changes with requirements, Evolved, Disposable, 1-1000 users, Small pieces
- Loosely joined
- Situated
- Open
- Most users are builders
- High-level tools
- Simple, few features (but right ones)



These characteristics imply a set of features...



Flexibility

- Handles structured and unstructured data
- Easy to modify and migrate schemas



Evolvability

- Tolerant development process
- Amenable to easy changes as project progresses



Users are builders

- Short distance between using the app and modifying the app
- Integrated view and edit



Loosely joined, Open

Easy to get data in and out



Simplicity, Small pieces

 Minimal object model, small number of component types (RESTful)



High-level tools

- Rich environment (environment is useful without even programming)
- Ala Excel



Antecedents



HyperCard

- Rich environment (stacks were useful without scripting).
- Tolerant (data model was flexible).
- Integrated view & edit.
- Not so easy to get data in and out, and app was not networked for group use.



Excel

- Rich environment (spreadsheet is useful without even calculating, much less macros).
- Tolerant (easy to refactor).
- Integrated view & edit
- Simple data model (everything is a cell).
- Easy to get data in and out (CSV, HTTP).
- Not networked, and cell model makes it primarily useful for numerical modeling.



Microsoft Access

- Not a rich environment (you have to build tables before the app is useful).
- Not tolerant (hard to migrate schemas).
- Integrated view & edit for only some users.
- Complex data model.



Lotus Notes

- Rich environment.
- Moderately tolerant.
- Some users can be builders but building is generally complex.
- Not easy to get data in and out.
- More complex object model.
- Not loosely joined.



Traditional Wikis

- Tolerant.
- Integrated view & edit.
- All users can be editors and creators.
- Not loosely joined.
- Inflexible data model: no structured data.
- No programming allowed.



How do we meet the set of required features?



Tolerant Development

Revision control, flexible data model



Short Distance b/w Using/Editing

Just one click!



Easy to get data in and out

 Rich standards-based methods to access and publish data



Minimal Object Model

Everything is a wiki page



Rich Environment

 "Degenerate" application is a wiki, which is highly useful on its own



Backup, Notes, etc.



What enables access to the long tail?

With iTunes, Netflix, Google, eBay, it's lowering cost to address very small markets.



In Software

That trend has been happening over time. But, it's still not feasible to address a market of ten.



Software is: Brittle Expensive Lowest Common Denominator



Doesn't have to be this way

Transformations have happened in the past



Microsoft Excel



Excel

Before

- Highly specified
- Highly technical
- 6 months or more
- Out of step with business pace

After

- Rapidly created
- Disposable
- Single use
- Evolvable
- Far less technical

